



# The Unofficial SNK Neo Geo Games Encyclopedia of Moves & Codes

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### General Moves

tap <b>A</b>	Jab	tap <b>B</b>	Kick
press <b>A</b>	Punch	press <b>B</b>	Hard Kick
tap <b>C</b>	Jab / Kick * depending on last button <b>A</b> / <b>B</b> pressed	<b>D</b>	Taunt
close $\rightarrow$ <b>C</b>	Throw	jump on "wall" <b>C</b>	Triangle Jump
jump close <b>C</b>	Air Throw * not all characters		
<b>A</b> + <b>C</b>	Uppercut or High Strike	<b>B</b> + <b>C</b>	Low standing Kick or Low Strike
hold <b>A</b> / <b>B</b> / <b>C</b>	Recharge Spirit	when thrown <b>A</b> / <b>B</b> / <b>C</b>	Recover from Throw
$\leftarrow\leftarrow$	Quick escape	$\rightarrow\rightarrow$	Run

\* **Special Techniques of Terror** may be used only after beating the first three opponent and having "mastered" them in the bonus round

\* **Super Special Moves** may be used if your strength is low (when the white border of your strength meter is flashing) and you have a full or almost full spirit meter

### Ryo Sakazaki

$\rightarrow\downarrow\downarrow\downarrow$ <b>A</b>	Ko Hou
$\downarrow\downarrow\downarrow$ <b>A</b>	Ko Ou Ken
jump $\downarrow\downarrow\downarrow$ $\rightarrow$ <b>A</b> / <b>B</b>	Kuuchuu Ko Ou Ken
$\downarrow\downarrow\downarrow$ <b>A</b>	Kyokugen Ryu RenbuKen
$\rightarrow\rightarrow$ <b>B</b>	HienShippuKyaku
$\rightarrow\rightarrow\rightarrow$ <b>A</b>	ZanRetsuKen
<b>Special Technique of Terror</b>	
$\rightarrow\leftarrow\downarrow\downarrow\downarrow$ <b>A</b>	HaohShokohKen
<b>Super Special Moves</b>	
$\downarrow\downarrow\downarrow$ $\rightarrow\downarrow\downarrow\downarrow$ <b>C</b>	RyuKo Ranbu

## Robert Garcia

→↓↘↘(R)	RyuuGa
↓↘↘↘(R)	Ryuu Geki Ken
jump ↓↘↘↘(B)	Hien Ryuu Jin Kyaku
↓↘↘↘(R)	Kyokugen Ryuu RenbuKen
↘↘↘(B)	HienShippuKyaku
↘↘↘↘(B)	Genei Kyaku
<b>Special Technique of Terror</b>	
↘↘↘↘↘↘↘↘(R)	HaohShokohKen
<b>Super Special Moves</b>	
↓↘↘↘↘↘↘↘↘(G)	RyuKo Ranbu

## Yuri Sakazaki

↓↘↘↘(R)	Ko Ou Ken
↓↘↘↘(R)	Kyokugen Ryuu Sai Ha
↓↘↘↘(B)	Rai Koh Ken
↓↘↘↘(B)	EnbuKyaku
↘↘↘↘(R)	HyakuRetsu Binta
<b>Special Technique of Terror</b>	
↘↘↘↘↘↘↘↘(R)	HaohShokohKen
<b>Super Special Moves</b>	
↘↘↘↘↘↘↘↘(B)+(G)	Hien Houou Kyaku

## King

↓↘↘↘(B)	Venom Strike
↓↘(B)	Trap Shot
↘↘↘↘(B)	Tornado Kick
↓↘↘↘(B)	MoushuuKyaku
<b>Special Technique of Terror</b>	
↘↘↘↘↘↘(B)	Double Strike
<b>Super Special Moves</b>	
↘↘↘↘↘↘(B)+(G)	Surprise Rose

## Takuma Sakazaki

↓↘↘↘(R)	Ko Ou ken
↓↘↘↘(R)	Kishin Geki
↘↘↘(B)	HienShippuKyaku
↘↘↘↘(R)	ZanRetsuKen
↘↘↘↘↘↘(B)	Shou Ran Kyaku
<b>Special Technique of Terror</b>	
↘↘↘↘↘↘↘↘(R)	HaohShikohKen
<b>Super Special Moves</b>	
↓↘↘↘↘↘↘↘↘(R)+(G)	RyuKo Ranbu

## Temjin

close ↘ <b>C</b>	Body Slam
←↘↘↘↘↘ <b>R</b>	TatsumakiGeki
↓↘↘↘ <b>R</b>	KidanHeki
↓↘↘ <b>R</b>	Mouko RengekiKenKyaku
close →↘↘↓↘↘← <b>R</b>	RaigekiDan
close →↘↘↓↘↘← <b>B</b>	DaisharinNage
<b>Special Technique of Terror</b>	
←↘↘↘↘↘↘↘ <b>R</b>	Mouko MouretsuHasaidan
<b>Super Special Moves</b>	
↓↘↘↘↘↘↓ <b>R</b> + <b>C</b>	Mouko TemjinRanbu

## Lee Pai Long

↓↘↘↘ <b>R</b>	Tetsu no Tsume
↓↘↘ <b>R</b>	KachuuMouWanKyaku
→↘↘↘ <b>R</b>	HyakuRetsuKen
↓↘ <b>R</b>	Hawk Talon Dropping
<b>Special Technique of Terror</b>	
→↘↘↘↓↘↘↘ <b>R</b>	ShinkuuKuutenSou
<b>Super Special Moves</b>	
↓↘↘↘↘↓↘↘↘ <b>R</b>	Kachuu HienSou

## Eiji Kisaragi

↓↘↘↘ <b>R</b>	Kikoh Hou
↓↘↘ <b>R</b>	Kasumi Giri
↓↘ <b>R</b>	RyuEiJin
→↘↘↘ <b>R</b>	Koppa Giri
↓↘↘ <b>B</b>	Kisaragi Ryuu RenKenKyaku
↘↘ <b>B</b>	TenbaKyaku
<b>Special Technique of Terror</b>	
↓↘↘↘↘↓↘↘← <b>R</b>	ZantetsuHa
<b>Super Special Moves</b>	
←↘↘↘↘↘↘↓ <b>B</b>	ZantetsuTourohKen

## Jack Turner

↓↘↘↘ <b>R</b>	Knuckle Pad
↓↘↘ <b>R</b>	Bomber Dance
→↘↘↘ <b>R</b>	Dynamite Lariat
↘↘ <b>B</b>	Super Drop Kick
→↘↘↘ <b>B</b>	Brain Shocker Bat
<b>Special Technique of Terror</b>	
←↘↘↘↓↘↘← <b>B</b>	Super Hip Attack

**Super Special Moves**

close → ↘ ↓ ↙ ↘ ← (R) Hell Diving

**John Crawley**

↓ ↘ ↘ ↘ (R)	Mega Smash
↓ ↘ ↘ ← (R)	Flying Attack
↓ ↑ (B)	Spiral Leg Bomber
↓ ↘ ↘ ← (B)	Overdrive Kick

**Special Technique of Terror**

→ ← ↘ ↘ ↘ ↘ ↘ (R) Mega Smasher

**Super Special Moves**

→ ← ↘ ↘ ↘ ↘ ↘ (B) + (C) Atomic Smash

**Micky Rogers**

↓ ↘ ↘ ↘ (R)	Burning Upper
↓ ↘ ↘ ← (R)	Combination 1
↓ ↘ ↘ ← (R) + (C)	Combination 2
↓ ↑ (R)	Crazy Upper
↓ ↘ ↘ ↘ (B)	Rolling Upper
↓ ↘ ↘ ← (B)	Chopping Right

**Special Technique of Terror**

→ ← ↘ ↘ ↘ ↘ ↘ (R) Comet Gale

**Super Special Moves**

↓ ↘ ↘ ↘ ↘ (R) Rush Bomber

**Mr. Big**

↘ ↘ (R)	Drum Shot
← ↘ ↘ ↘ ↘ (R)	Cross Diving
↓ ↘ ↘ ↘ (B)	Ground Blaster
← ↘ ↘ ↘ ↘ ↘ (B)	Spinning Lancer

**Special Technique of Terror**

← ↘ ↘ ↘ ↘ ↘ (R) Blaster Wave

**Super Special Moves**

close ↓ ↘ ↘ ↘ ↘ ↘ ↘ (R) Rising Spear