



The Unofficial SNK Neo Geo Games Encyclopedia of Moves & Codes

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[codes]

Blood Code (Home version only)

At the main menu, hold **(START)** and go into the options screen. Move to exit (while still holding **(START)**), and press **A+B+C+D** all at the same time.

Play as Zankuro (CD version only)

At the Character Select screen in Vs. Mode, hold **B+C+D** and press **A**

OR:

For Player 1, highlight Haohmaru, hold **D** and press **A**

For Player 2, highlight Genjuro, hold **D** and press **A**

Zankuro Minazuki	
Slash/Bust	
↓↘↗ D	Mugenru Muhouken
↓↘↗ SLASH	Mugenru Shitsupuuzan !W
→↓↘ SLASH	Mugenru Tenhouzan !W
→↓↘ D	Mugenru Budou !W
Power Special	
←→↓ A+B	Mugenru Mugenhou !W

GOODIES

Name Entry

Putting in "AAA" for your initials will make your character fall over dead. Putting in "KEN" will blasts the character's body.

Wan Fu and Sieger

In order to see a picture of one of these two after the end credits, you must beat the entire game (including Amakusa, Zankuro and the rival) in the time limit.

Charlotte's POW Special

While Slash Charlotte is doing her Splash Gradation, when she draws the star, hold **A/B/C/D**. Each button will make her finish the move in a different way.

Poppy's Puppies

In order to see a special win pose with the puppies, win with a double perfect using Slash Galford. Galford will say "Arigato!" as the puppies scamper across the screen.

Rimururu

While weaponless, when time on the round is almost up, jump up into the air and use Konru Shiraru. Time it so you're still standing on it when time runs out. When Rimururu falls to the ground, before getting up, she'll lay on the ground for a second and look around.

Trip/Cartwheel

While weaponless, run at your opponent and press **R + C** or **B + D**.

Shizumaru-Genjuro's Frog

When Bust Shizumaru fights Genjuro, in his second round win pose he will open his umbrella and Genjuro's frog from SS2 will hop out.

Multi-image slash

For his dashing sword thrust, how long you hold the button determines what he does after the first hit. Variations come at 10, 30, 50, and 80 seconds. With the 80 second one, after he thrusts his sword into his opponent, he'll jump into the air, and multiple images of him will come down and hit the opponent.

Sogetsu

After shooting out one of his water bubbles, keep the button you used held down, and using the joystick you can control the bubble slightly.